Favour Adedapo

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Summary

Software Engineer with over 4 years of experience focused on UI and Design Engineering and specialized in creating clean, accessible, and intuitive applications for web and mobile.

Skills

React, TypeScript, NextJS, Figma, Solidity, React Native, GraphQL, SCSS, Cypress, Radix, Storybook, Stitches

Experience

Gandalf | Newark, Delaware
Software Engineer II | 10/2022 - 01/2024

- Built the Gandalf WordPress Plugin, allowing users to token-gate WordPress blocks with restrictions.
- Created the prototype version for Connect that allows users to link their Social Accounts to Gandalf.
- Developed a custom WordPress theme for Gandalf's blog.
- Collaborated with design and engineering teams to refine user interfaces, ensuring a seamless and intuitive experience for users.

Moment House | Los Angeles, California
Design Engineer | 03/2022 - 05/2023

- Directed efforts to redesign and implement Moment House's in-house Design System.
- Worked closely with UI/UX teams to ensure a seamless upgrade during the design system migration.

Brass | Lagos, Nigeria
Frontend Engineer | 09/2021 - 03/2022

- Improved user experience and better represented our product offerings through rebranding the Brass website.
- Part of the Technical Product Team to help integrate services and products our customers request.

Helicarrier | London, United Kingdom
Front End Engineer | 04/2021 - 11/2021

- Successfully developed useRamp, a platform for Nigerians to fund and withdraw from their USDT wallet. It processed a total volume of $60,000 over 400 transactions before it was shut down.
- Built a Sherlock, a platform that allows creators to show the proof of authenticity of their NFTs.

Bloc | Lagos, Nigeria
Front End Engineer | 03/2021 - 10/2021

- Worked closely with the brand team to develop a website for the company's rebrand from TechAdvance to Bloc.
- Collaborated with the marketing team to build landing pages for Baiya, BancCorp Microfinance Bank, and EaziRemit.

Conectar LLC | Moscow, Russia
User Interface Engineer | 11/2020 - 02/2021

- Implemented a design system optimized for accessibility to ensure consistency across the application.
- Reduced page load time by 60% across the whole application by refactoring and redesigning the screens.
- Introduced consistent coding conventions and standards across the application.
- Collaborated with the UI/UX team on product creation and handover to the development team.
- Reduced onboarding timeline by 40% for new team members.

Mkobo Microfinance Bank | Lagos, Nigeria
Software Engineer | 11/2019 - 06/2020

- Responsible for developing and maintaining iOS and Android apps for Mkobo Microfinance Bank with React Native.
- Improved the usability of the existing workflows by fixing several workflow bugs and UI issues based on user interviews and observations apart from user-reported bugs.
- Implemented a CI/CD pipeline with Bitbucket to reduce the time it takes to build apps and test for changes by 60%.
- Collaborated on the Product Design for Payflow with Figma.